Cleo and the Clattering Bridge

# Plan a second route

You can draw, point, write or talk it through with someone.

## Have a go

Cleo wants to take her walnut-shell boat to the race. Draw a bridge and some steps beside it. Mark a starting place and where the race begins.

## Try another step

Imagine the bridge becomes too noisy for Cleo. Trace another way to the race. Make a picture card she could use to show someone her plan.

## Explore the book

Tap here or scan the code for the paperback and story preview.